

The HTR2 [HTR] Screen – Version 8 Aug 07

The [HTR] Screen is a consensus of various diverse rankings.

Headers

The top header that is shown with all screens in HTR2 has the following information:

- Race number – Track
- Full Date
- Post-Time (shown in your local time, you can set the Time Zone from the load screen.
- Distance and Surface; example: **8.5D** = 8 ½ furlongs on (Fast) dirt. “T” = Turf and a “w” indicates wet dirt.
- Class description and Purse; example: **3yr NW1 \$25,000**
- Vi – Volatility Index.
- EPR (Estimated Performance Rating). This is similar to a “par” except that it is based on the current field strength and can be compared to the horse PAC-PER (pace and performance ratings) found on the Prgm report.
- Race Description; Unk, Rule of 50, Q5=1, and Chaos.
- PL-mode; this refers to the Paceline Mode in use. The default is PL-5 and most users should leave it there.
- Race number - Track

Pn – This is the official track program number or saddle cloth betting number. Use it for betting purposes the same as a track program.

PP – The Post-Position or gate slot the horse will run out of. If a horse is scratched, click the large **SCRATCH** button at the bottom of the main screen and remove it from the race by unchecking it. This will not only instantly update the PP placement, but all factors on the screen will re-compute. **Important** – don’t confuse this number with the **Pn**, they are not always the same, use **Pn** only for bets.

(u) = unknown horse, such as a FTS, are being phased out

Horse name – truncated to save space on the screen.

Ag – age and gender; i.e. 3f = a 3yr filly ; **7g** = 7-year old gelding

MLO – Morning Line Odds as assigned by the track. Our data comes in about 24 hours prior to first post. Many tracks will remove the overnight (*also eligible*) before our files are prepared and will update the MLO. Others do not, such as the NY tracks and the MLO will be subject to distortion due to multiple scratches.

Ch – equipment and medication changes such as blinkers and lasix are noted here.

L1 = First time lasix; **L2** = 2nd time lasix; **bo** = blinkers ON; **bx** = blinkers OFF

LAY – layoff or number of days since the last race.

Ex: **078** = horse has been off 78 days; **FTS** = first time starter

(@) = (It now indicates that the horse finished far back in its most recent start - period. This could be a situation such as “eased”, “lost rider”, “pulled up”, “distanced”, etc., or if the horse finished 20 lengths or more back at the finish. Often there are excuses, such as mud or trouble, so consider the @ as a flag, not an elimination method.)
(<) = Long layoff – 180+ days.

QP – Quirin speed points. Shown as +7, 3, etc. Speed points are based on the *Quirin* scale of quantifying early speed and first call position from the last 4 races. QP = 8 is the highest rating and QP = 0 is the lowest. Blank = not rated. **The (+) here is just a place marker left over from earlier versions.**

QP scale

8 or 7	Usually goes right to the front
6 or 5	Often close to or on the lead
4 or 3	Sometimes shows early speed
2 or 1	Rarely shows any early speed.
0	Never shows early speed
(blank)	Could not be rated, does have any qualifying races

RS – Running Style designation, predicted early position for today’s race at first call.

F Wants the lead and will likely fight for it
E Up close or on the lead early
P Presser or stalker, within a few lengths of the lead, front half of field.
S Sustained, makes a late run, will likely be positioned in rear half of the field
R Last down the backstretch

Rankings For:

Fr1 – The first fraction velocity rating/rank for the horse. This is based on the fully adjusted feet-per-second computations. Key longshot indicator.

E/P – Early Pace velocity rating/rank from the start of the race to the second call.

FR3 – The third or final fraction velocity rating/rank.

(*) = top ranked.

CLA – Rating that assesses the horse’s ability to deal with today’s race conditions and typical field strength found at the class level.

(*) = top ranked.

(-) = The horse has not yet proven it can tackle today’s level.

(+) = horse has definitely shown it can compete at today’s class level.

FC – form cycle rating. This is the primary final time speed factor in the HTR2 software. It rates horses based on the comparative speed figures earned in the last six months as well as the pattern of races and layoffs that surround the figures.

(*) top-ranked or a rating 80 or higher

WK – this is key factor in HTR2 and very effective when combined with other positive performance factors.

(+) a strong workout pattern (85 or higher)

(*) a solid workout pattern or ranked best in field

PED – The PED or pedigree rating is based on today’s distance and surface and the sire and broodmare-sire breeding/performance statistics.

(+) – rating 450 or above

(*) – top rating if less than 450

TRN – Trainer Rating

JKY – Jockey Rating

(*) top ranked

(+) indicates a “positive” change

HTR – the HTR consensus rating. Excellent rating for spotting overlays.

(+) indicates top 4 (**K**) ratings

Kline – is associated with the K-rating and is the betting line derived from it. The Kline is based on accurate probability prediction. The Kline is an excellent value line as well as a self-adjusting morning line (after scratches, the MLO do not change, the Kline will re-compute). Use the Kline to determine which horses are severe overlays and underlays.

Note on Scratches and all HTR ratings. One of the key advantages of using computer handicapping software such as HTR2 is the ability to improvise on the race. This is particularly true when scratches occur. You can instantly remove these horses using the [SCRATCH] screen (large button found at the bottom of the main screen). All ratings including K and the Kline will instantly be re-computed to assess the remaining field.

Pn – This is the official track program number or saddle cloth betting number. Use it for betting purposes the same as a track program.

Special Ratings and Notations

\$ and **\$\$** - the dollar signs are an instant alert to possible price plays, overlays, longshots and “bombs”. We don’t catch every big price, but the \$’s get a lot of them. To receive these designations, the MLO must be 6/1 or higher. The \$\$ are particularly potent at pointing out “live” runners at high odds as it must include a strong Wk rating in tandem with top-ranked additional factor.

The \$ and \$\$ are found on nearly every screen, usually listed to the far right.

XF and HF – Extreme Favorite and Hyper Favorite. XF and HF have specific data parameters that identify them as very high percentage win types. XF win approximately 40% and HF will score 50% of the time and they comprise part of the trifecta in 80% of their races. These horses are almost always heavily favored. The HF is also a K110+. This is shown in the same column that displays the \$ and \$\$.

Shows finish positions Win, 2nd and 3rd if the results (and chart) have been downloaded to the working directory.